

ANDREWS FISHBAR PREMIER LEAGUE

~2011/2012~

WWW.WELSHPOOL-POOL-LEAGUE.CO.UK

LEAGUE RULES

1 RULES:

The committee's decision concerning any dispute or interpretation of any rule is final. Any Party/Parties have the right to appeal against an initial committee decision in written form only, and this must be submitted to a committee member no later than seven days after notification of the initial decision. Once a decision has been made following an appeal, no further correspondence will be entered into.

2 CONTACTS:

• Chairman & Treasurer	Mr. David Gannon	07868 240066.
• League Secretary & WebMaster	Mr. Jason Stokes	07973 188686.
• Competition Secretary	Mr. Gary Gindrat	07852 878243.
• Fixture Secretary	Miss Heather Douglass	07983 550713
• Committee Member	Mrs Nia Roberts	07950 060358
• Committee Member	Mr Steve Sherlock	07932 812626
• Committee Member	Mr Gareth Richards	07887 886938

3 COMPLAINTS:

Any registered Player/Team has the right to make written complaints directly to the Chairman or League Secretary, who will put the complaint before the committee and who's decision shall be final pending any appeal (**See rule 1**). Verbal queries to committee members are welcome although the enquirer may be asked to put the query into written form if an answer is not forthcoming. Written Appeals/Complaints/Queries may also be placed in the designated locked box at the **TALBOT, WELSHPOOL** for subsequent collection or handed directly to a committee member. Whilst the committee welcome comments and questions regarding the league and it's rules no *single* committee member is allowed to give answers where discretion on a rule is involved, in all cases of this nature atleast one other member must be consulted and a minimum of at least one hour for a reply will be taken or more where necessary.

4 MEETINGS:

Committee meetings will be held on a regular basis at any venue designated by the chairperson and on any other occasion as needed. Non-committee members may be present by invitation of a committee member only, and also with the consent of the other Committee members.

5 RULES SHEET:

A COPY OF THESE RULES ARE TO BE KEPT ACCESSIBLE IN THE PUB, E.G. NOTICE BOARD.

FULL W.P.A. RULES SHOULD BE DISPLAYED ADJACENT TO THE POOL TABLE. IT IS EACH TEAMS RESPONSIBILITY TO KNOW THESE RULES OR SEEK OUT ADVICE WHERE NEEDED SHOULD A SITUATION ARISE. AT ANY TIME DURING A MATCH AND PLAYER MAY SEEK GUIDANCE ON A RULE FROM THE REFEREE; IF THE REFEREE IS UNSURE HE MAY THEN SEEK

6 NEW TEAMS:

All new pub teams must start in the lowest **Division of the League**, unless, a **Team/Teams has/have** been requested to leave their establishment by the proprietor, In which case they will remain in the same division pending verification by the committee. (**Note: A team cannot leave a pub of their own free will and expect to play in the same Division**). The committee may exercise discretion in all circumstances or decide on what constitutes the 'core' of a team if required.

7 WITHDRAWALS:

If any team pulls out of the **League**. (**Depending on the circumstances or committee discretion**) they shall not be permitted to re-join during the same season, nor shall its registration be accepted for the following season. Upon further registration, it shall be treated as a **New Team** (**See Rule 8**).

8 TEAM SIZE:

Teams are to consist of a minimum of five players and it is considered unacceptable not to play on a match night for a single missing player.

9 CAPTAINS:

All teams must have a Captain & Vice Captain with full and reliable contact details.

10 PLAYER REGISTRATION AND TRANSFERS:

A Player is registered initially for the **1st Team** he/she plays for. (***Cup Matches included***), in addition to this (**See Rule 13**). If a player wishes to transfer between teams, notification must be placed on the match result sheet prior to playing the match for the new team, along with a **£5** transfer fee to be handed in with the result sheet. A player may transfer only once. Transfers will be subject to approval by the committee. **No transfers will be accepted during the first month of a new season or after December 31st**. Special circumstances may be presented to the fixture secretary outside of these times where committee discretion may be used but no games may be played until sanctioned officially. A player who transfers will carry forward **his/her** tally for **Player of the Year** to his/her new team.

11 AGE LIMIT OF PLAYERS:

The Committee recommends that the minimum age to play pool in the Welshpool and District Pool League be **18**. This however is only a recommendation and it is down to the **Teams Captain** to take responsibility for anyone under this age. Also it will be the **Landlords** decision as to whether they allow an underage person to play in their Public House.

Fairness must be applied at all times and this rule cannot be used to gain any advantage; it is not a pool related decision.

12 SHARING PLAYERS:

Under no circumstances may any team member play for more than one team, (***I.e. For different pubs or different teams within a pub***), unless legitimately transferred (**As per Rule13**).

13 POINTS:

League positioning is based on points awarded for wins and draws: -

- Two points for a win.
- One point for a draw.

If more than one team is equal on points at the end of the season, positioning then relies on game difference (*For and against + or - result*). If this does not produce a clear victor, then the aggregate score between the two teams games against each other will decide overall position. Failing this a play off will be arranged.

14 LEAGUE TABLE:

A Welshpool Pool Press will be distributed during the season (*Times permitting for publication*) and up to date **League Tables** will be evident in these issues, there will also be up to date league details and tables on display at www.welshpool-pool-league.co.uk (Note:- **Tables published in the Pool Press might have some results omitted**) due to time constraint's concerning publication of the press.

GAME RULES INCLUDING WELSHPOOL POOL LEAGUE AMENDMENTS.

The WPA rules are to be followed at all times

1. MATCH DAY:

League matches will take place on Wednesday nights starting at 8pm, except in the case of postponements (*See Rule 2*).

1a). SINGLES, DOUBLES, TREBLES:

The Singles, Doubles, and Trebles, will take place on **Tuesdays and Thursdays** usually, and should be played within the time constraints allocated. (Notification:- **As to dates to be played may be changed at the committee's discretion**). Prelim rounds will normally occur on Tuesdays where possible.

1b). TEAM KNOCKOUT & CONSOLATION CUP:

The Team KO & Consolation Cup games will be played on a **Wednesday** night usually, and should be played within the time constraints allocated. (Notification:- **As to dates to be played may be changed at the committee's discretion**). Prelim rounds will normally occur on Tuesdays where possible.

2. POSTPONED MATCHES:

If a team postpones a match the **team cancelling must offer the opposing team a date to play** but the venue will remain the same as the original fixture or cup match, all cancellations must be given a minimum of 24 hours notice to avoid matches being claimed against them and all games must be played within 2 weeks of the original date whether cup or league fixture. **If a date cannot be decided upon then the competition secretary for cups (Gary Gindrat 07852878243) or (Fixture Secretary Heather Douglass 07983 550713) for league matches must be notified who will facilitate the rearrangement.** You must also ensure that the Publican/Venue has also been informed of any cancellation to avoid any food preparation or costs being incurred by them. **No league match may be cancelled later than the last league match date of the season as shown in the fixtures given out at the start of the season.**

3. STARTING TIME:

Matches to commence at **8pm prompt**. Captains are asked to co-operate to ensure that matches are completed before pub closing time by asking to speed up play if necessary (*See also Rule 5 Team Cards.*) If a team is unable to arrive and start on time (8pm) please contact the opposing team to inform them of the delay. We encourage sportsmanship within reason in delays.

4. MATCH CONSTITUENTS:

Each match is made up of **Ten Singles**, split into two sessions of five games. A player may take part in only one game per session, making a maximum of **Two Singles** on the night.

5. TEAM CARDS AND LATE ARRIVAL:

All participating singles players' names must be entered by 8pm for first session. First game must start no later than **8.15pm**, if not, game 1 can be claimed; if away team have not turned up by **8.30pm** then match may be claimed (*See Rule 7*) (**Unless prior notice has been given to the Captain of the opposing team**). Following conclusion of **First Five Singles** games, the remaining **Five Singles names**, must be entered in their entirety. Both team's names and the match date must be entered on the card (**If it is a cup match could you please put which cup it is**).

6. RESERVE PLAYER:

The box on the singles part of the card is for entry of the reserve player's name. If a reserve is available **His/Her** name may be entered prior to the commencement of the match. If one of the players in the boxes one to five is absent when they are due to play their singles game, the reserve named in the reserve-box must be used as a substitute. **If a reserve player is unavailable then the singles is forfeit to the opposing team.**

7. TEAM ABSENT:

If an entire team fails to play a match due to absence (**Without giving prior notice**), the team that is present must claim the game **10-0**, not forgetting to fill and return the result card as normal but marking it "**Team absent match claimed 10-0**". The captain must fill in his team's member's names to assist us in running the **Player of the Year** database; if a captain does not fill in the card then the players who played the previous week will be accredited with the wins.

8. DISPUTES:

A referee should be used for all games and shall be provided alternatively by both teams. When a referee is present, **His/Her** judgement will be accepted as final. In the event of any disputes during a refereed game, **Captains** only are asked to attempt to resolve the problem with the aid of the referee. If no agreement is forthcoming, the match should be completed but the result card not signed. **Complaints** should then be submitted to the **relevant secretary** whose decision will be final. It is a players responsibility to know the rules but they are welcome to ask the referee at any time for a ruling or clarification on a rule in any situation; the referee should not be expected to advise players on rules at any time unless asked directly by the players themselves.

9. RESULT CARD:

It is the **responsibility of the winning Captain** to place the result card into the box supplied at the **Talbot** no later than **Saturday Night at 10.00pm** following the match. Captains are encouraged however to use sportsmanship and discretion to ensure that all results are handed in. There is never a reason why a result cannot be notified or handed in on time. In the event of a **DRAW**, it will be the **AWAY** team Captain who is responsible for handing in the card again subject to both team captains' agreement. The **Chairman / Secretary** reserves the right to penalize any team that persistently fails to comply with the rules or hand in results in a timely fashion. In all cases the **responsible captain** must ensure the card reaches the TALBOT collection box by 10pm on the Saturday following your match,

failure to do this will incur penalties in the following manner :

- **1st Late card - will receive a verbal warning from the committee.**
- **2nd Late card - will receive a written warning from the chairman/secretary.**
- **3rd and subsequent late cards will receive a 1 point penalty deduction from their league points.**

In any situation we encourage good sportsmanship and etiquette between teams where cards are concerned but if you ask the opposing captain to hand in the card on your behalf it is your responsibility to inform the committee that you passed on the responsibility prior to the deadline. Please text in your result and card responsibility details in after your match to any committee member. If you have severe difficulty in handing your card in on time then get in touch immediately you find there is a problem.

KNOCKOUT RULES

1. **RULES:**

Knockout games are played to the same rules as League games including the cancellation of games (24hours notice). In knockout competitions all players must have played in at least 3 league matches prior to the competition, this means to be eligible to play you must have played a minimum of 3 frames of pool over 3 separate league matches for any registered team to qualify for entry at the quarter final stage and after. Players who are not eligible that are found to have played will have any result they attain illegally forfeited and will have a frame loss recorded against them. This rule does not affect any player who is registered to a team in the singles, doubles, trebles or mixed doubles competitions.

2. **MATCH DAYS & DEADLINES:**

A date will be given for the Singles, Doubles, Trebles and Knockout fixtures to be played on (***Team & Consolation Matches usually played on designated Wednesday set aside for the games***). If a **Team/Player** is not present to compete in their respective KO match by **9:00pm**, the match shall be forfeit in favour of the **Team/Player** that is present. This rule applies unless a postponement has been previously agreed. A re-scheduled match can be played before, on, or within **14 days** of the original fixture. If the match has not been played by the **14th Day deadline** the Competition secretary may then issue a definite date for the match, any **Team/Player** not present on that date will be omitted from participating any further in the competition **NO MATTER WHAT STAGE OF THE COMPETITION WE ARE AT.**

3. **TEAMS:**

Each team must consist only of the **players already registered** to play for that particular team in the League and no new signings on the night may play in that instance.

4. **COMPETITIONS:**

Venues for all knockout matches shall be decided by the team-first-out-of-the-hat playing at home. Semi-final stages will be played at a neutral venue for both teams (two teams playing from the same venue within the league may be deemed to be on a neutral table at the Competition Secretary's discretion).

5. **TEAM KO:**

Entry for the Team Knockout is automatic to all registered teams. No further entry fee is required. Matches will be best of **15 (fifteen)** games as per League rules to determine the winner.

6. **TEAM CONSOLATION KO:**

Entry to Team Consolation Knockout competition is automatic when a team has lost only in the first round of the main Team KO Competition. If a Preliminary round is required for the Main Team competition then teams that lose in the preliminary round of the Main KO and the teams that lose in the first round proper of the Main Team KO will be entered into the first round of the Consolation Cup. Standard team rules apply as per rule 5.

7. **SINGLES & DOUBLES KO:**

Entry to the Singles and Doubles KO competitions are open to any registered player. The Secretary must receive entry forms and fees before the designated deadline; Fee's for **Singles £2.50** per player, Fee's for **Doubles is £2.50** per player also. Failure to do so will result in non-entry to the Competition/s. No further deadline will be issued. Matches up to Semi finals, are normally **best of 3 (unless BOTH players agree to play best of 5)**. Semi-finals are **best of 5**.

8. **TREBLES COMPETITION:**

The trebles competition is open to any registered player. The Secretary must receive entry forms and fees before the designated deadline, Fee's for **Trebles are £2.50** per player. Failure to do so will result in **non-entry to the competition/s**. No further deadline will be issued. Matches will be the same as Team Cup Competition (***First to five wins***), and will be played as a team of 3, and will work on a **Round Robin** situation. No player can play all his three games consecutively which means **each player** must play one game in each of the three sections of the match, However a situation can arise where a player plays last in the first section and first in the second section this is acceptable providing as stated that the player is playing one in one section and the other match in a different section.

9. **TROPHIES:**

In the Singles Knockout, Doubles Knockout, and The Player of the Year Competition, any **Player/Partnership** that manages to win the same competition three years consecutively is awarded a special personalised trophy in recognition of their achievement. This will apply to the Trebles competition as well (***The doubles partnership must be the same for all three years***) and (***The Trebles partnership must be the same for all three years***) in order to qualify for this award.

NB:

Should any rule need clarification then please contact the Chairman or League Secretary who will gladly explain in full, the detail concerned. It is the responsibility of all players and captains to know and understand these rules as stated or seek advice where needed.